

# Unit 3: Chapter 6

## Refraction



# Refraction of Visible Light

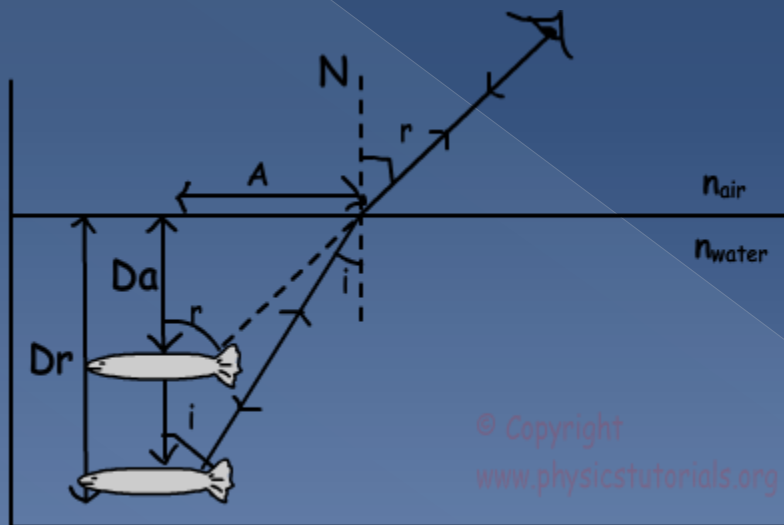
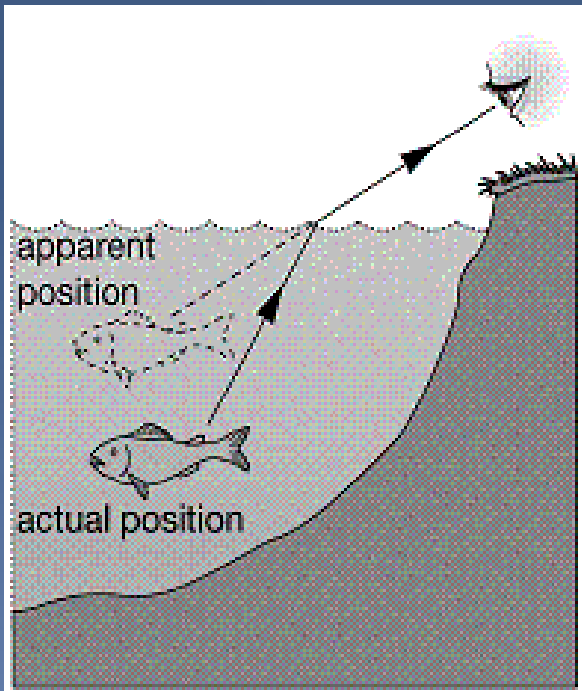
## 2 Examples:

1. **Bent-stick effect:** When light passes from one **medium** to another (ex: from air into water), the change of speed causes it to change direction.

This is why a stick half under water looks bent.



2. **Position of a fish under water:** light refracts as it travels from the fish in the water to the eyes on land. Due to the light **bending**, a fish appears to be at a location where it isn't. A visual distortion occurs. Some fish can overcome this to hunt for their prey!

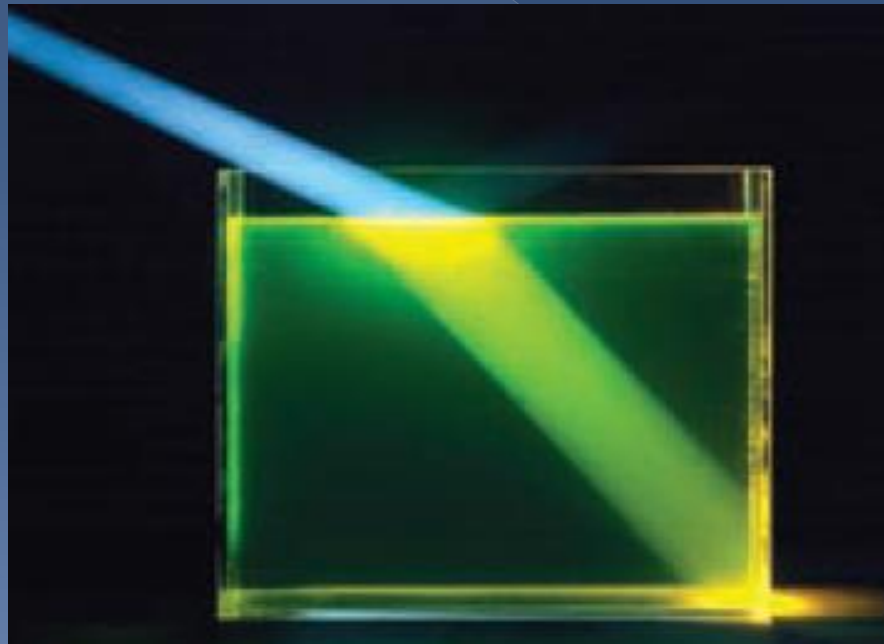


$D_a$ =Apparent depth  
 $D_r$ =Real depth  
 $i$ =angle of incident ray  
 $r$ =angle of refracted ray

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# Refraction

- From Ch 4: **refraction** is the **bending** of a wave, such as light, when it travels from **one medium (material)** to another.



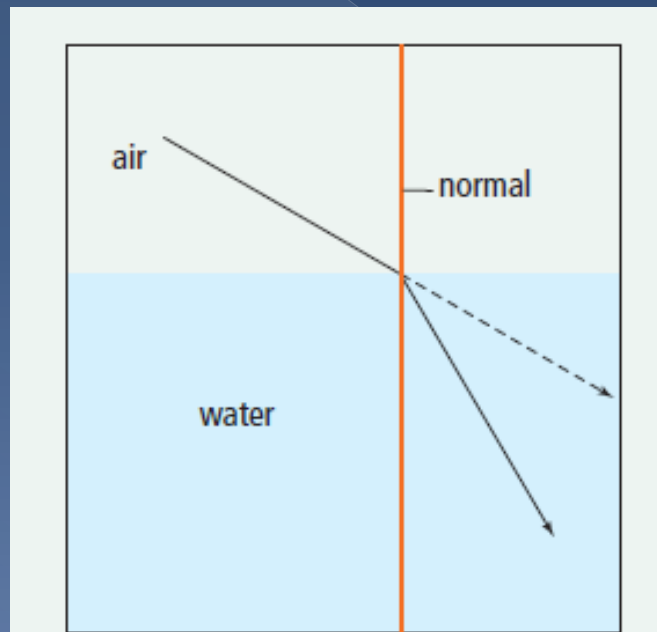
- ⦿ Waves bend because their **speed** changes when travelling from one medium to another.
- ⦿ When one end of the wave front **slows down**, the direction of the wave changes.

# Questions

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3, 8

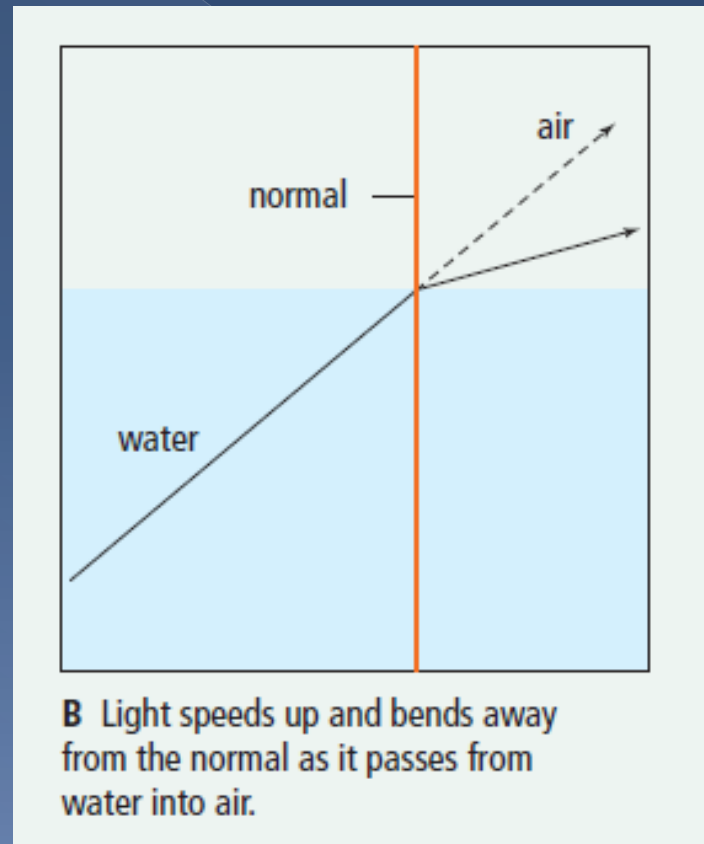
# How can the medium effect the speed of light?

- When light travels from one medium to another medium of **greater** density, it will **slow down** and refract **towards** the normal (for example, from air to water).



**A** Light slows down and refracts toward the normal as it passes from air into water.

- When light travels from one medium to another medium of **lower** density, it will **speed up** and bend **away** from the normal.





# Lens

- A curved piece of transparent material, such as glass or plastic, that refracts light in a predictable way.



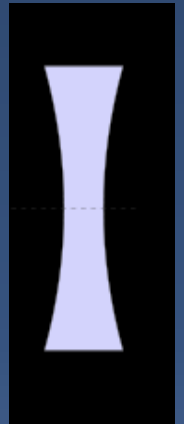
**Figure 6.1** Cameras come with many sizes and types of lenses. Some lenses are for distant objects and some are for close up objects. A large lens collects more light so the photographer can take pictures without extra lighting. Contact lenses correct a person's vision.

# 2 Types of Lenses

## 1. **Concave lenses:**

- > curve inwards
- > cause light rays to bend away from each other, or diverge.

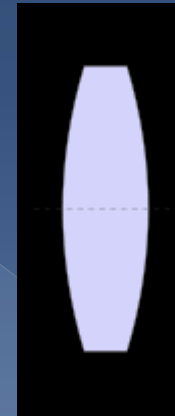
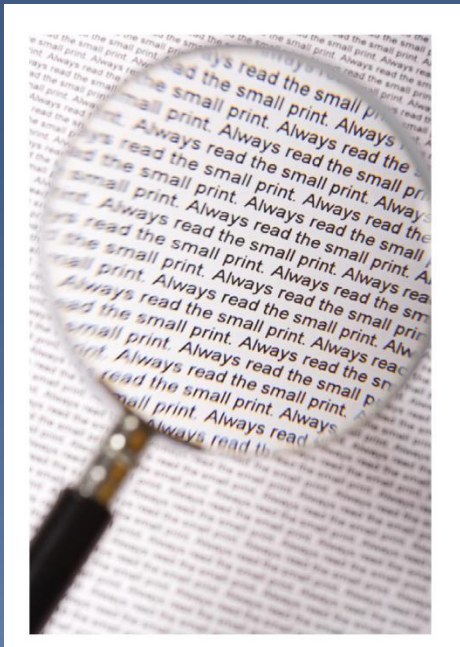
Ex: Eyeglasses for nearsightedness

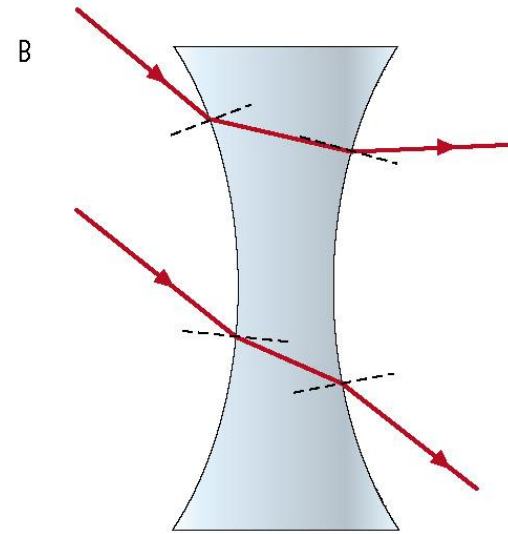
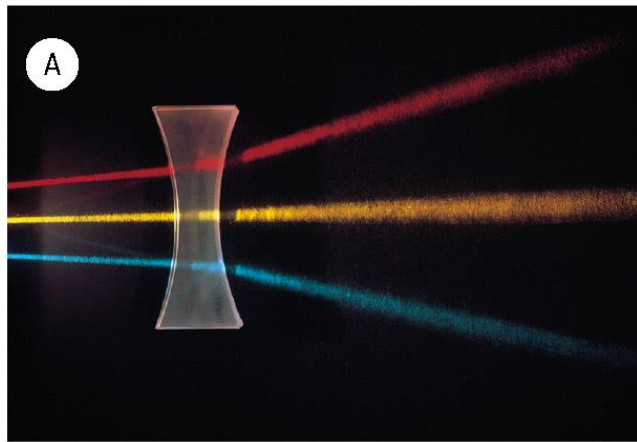


## 2. Convex lenses:

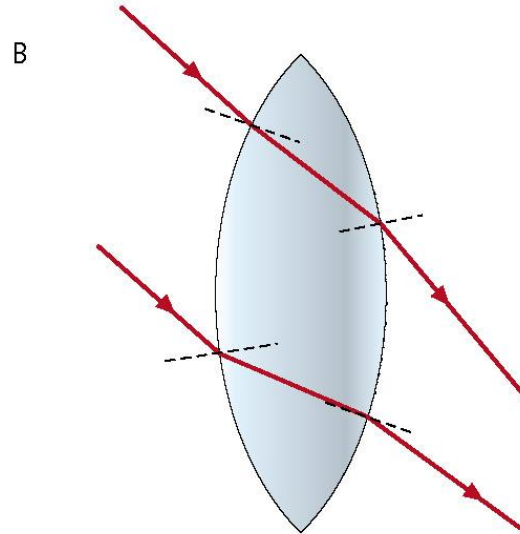
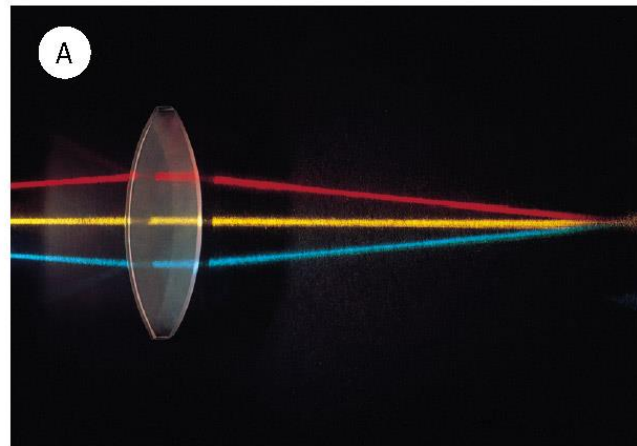
- > Curve outward
- > cause light rays to bend toward each other, or converge

Ex: Eyeglasses for farsightedness, magnifying glasses





**Figure 6.4** (A) Light rays diverge when they pass through a concave lens. (B) Rays bend toward the normal (shown by dotted lines) as they enter the lens, and away from the normal as they exit the lens.



**Figure 6.3** (A) Light rays converge when they pass through a convex lens. (B) Rays bend toward the normal (shown by dotted lines) as they enter the lens, and away from the normal as they exit the lens.

\*\*\*\*Homework: Look on  
the internet and find two  
more examples of each  
type of lens\*\*\*\*

# Human Vision

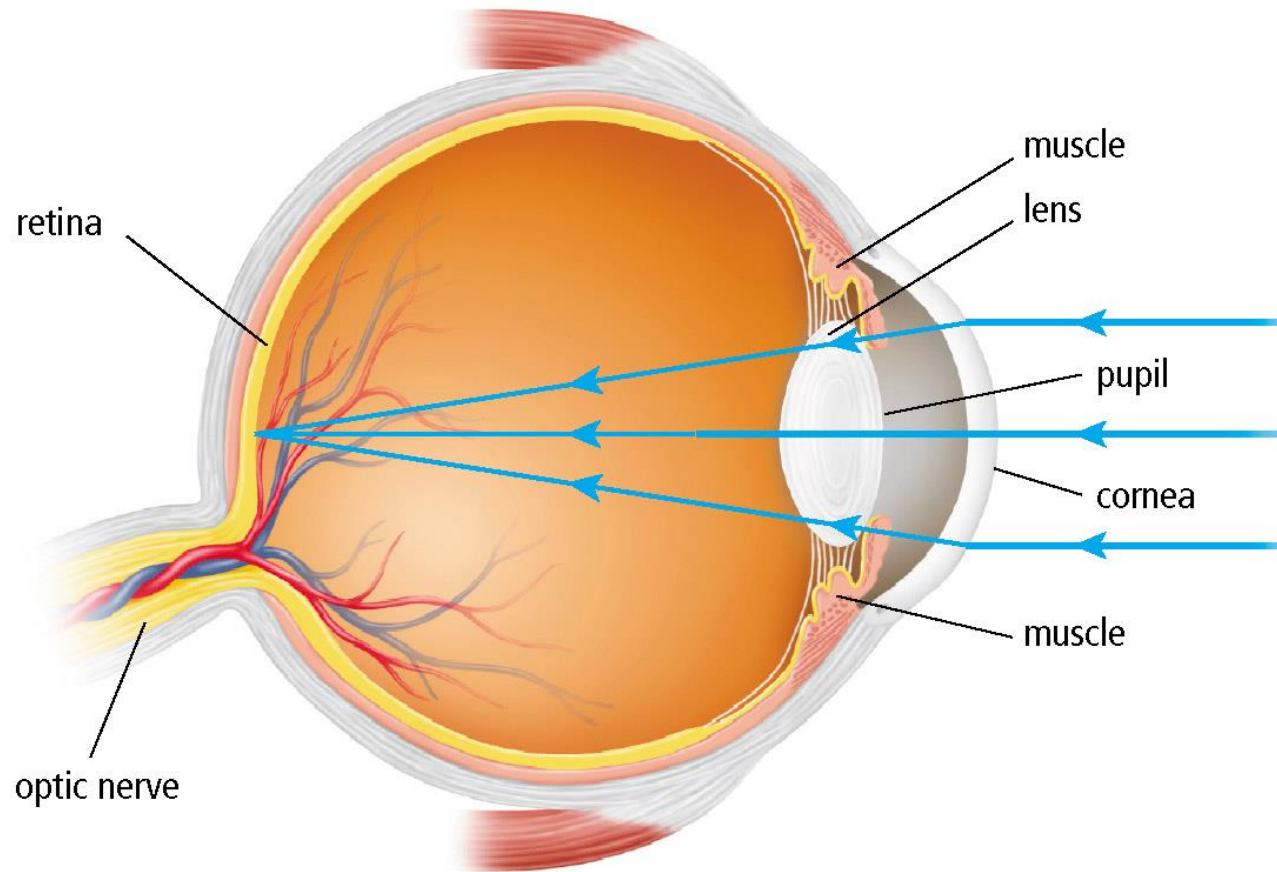
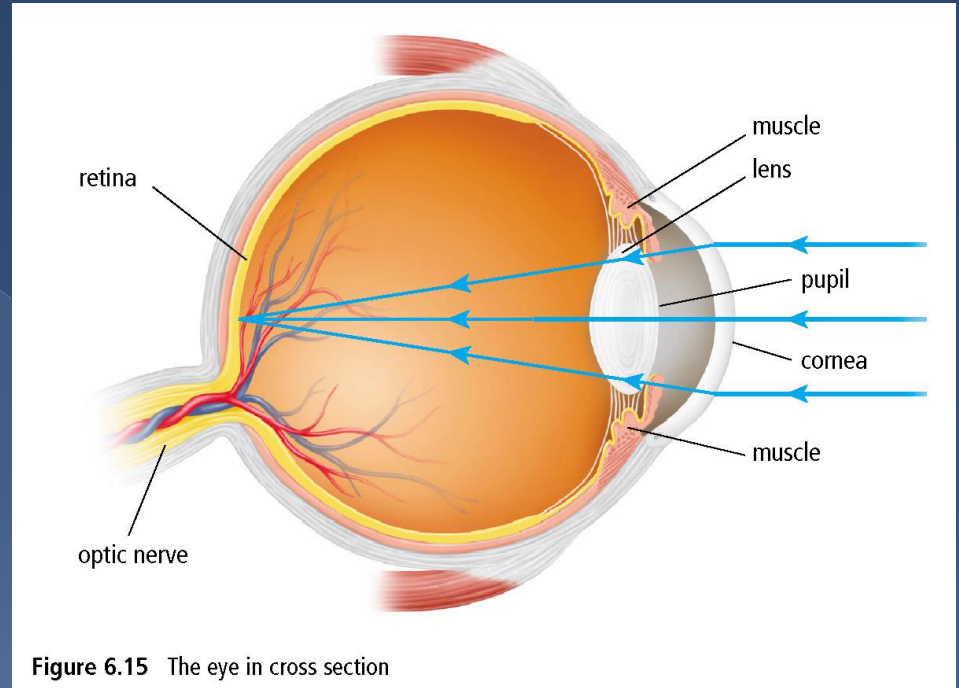


Figure 6.15 The eye in cross section

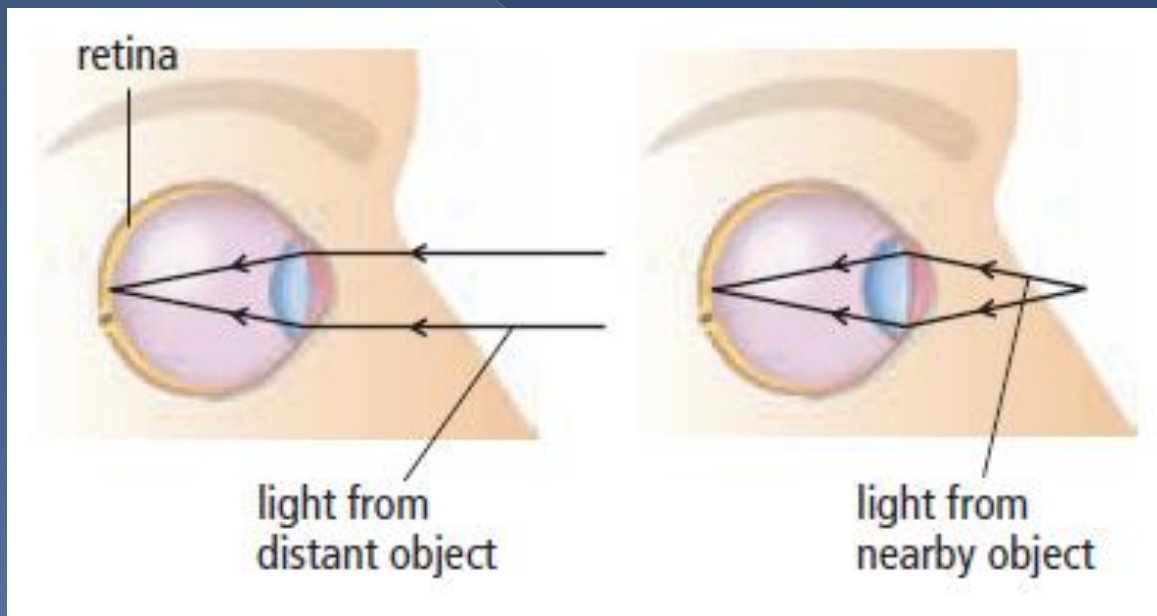


# 1. Normal Vision

- When light rays from a distant object enter the eye, the rays are parallel.
- The lens, which is convex, causes the rays to converge at the retina, producing a sharp image.

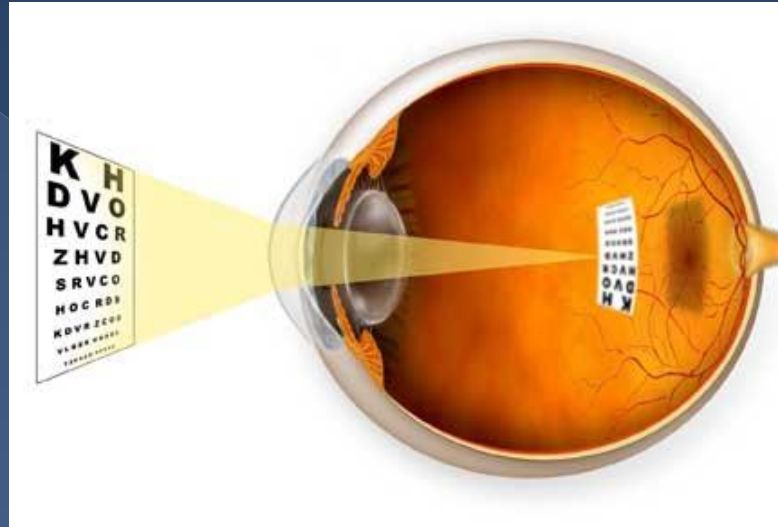


- ⦿ Muscles in the eye cause the lens to get **thicker** to focus close up objects.



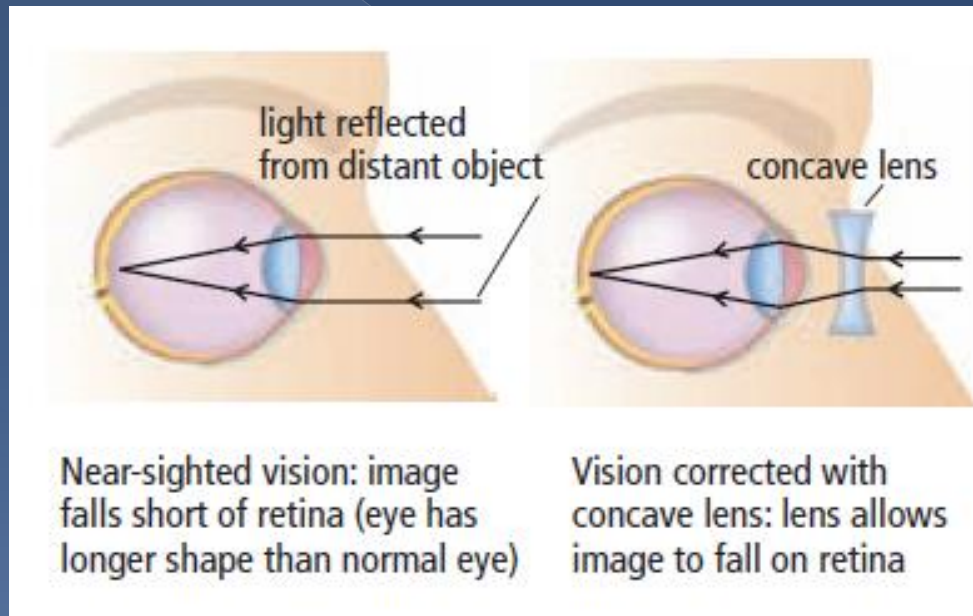


## 2. Near-sightedness (myopia)

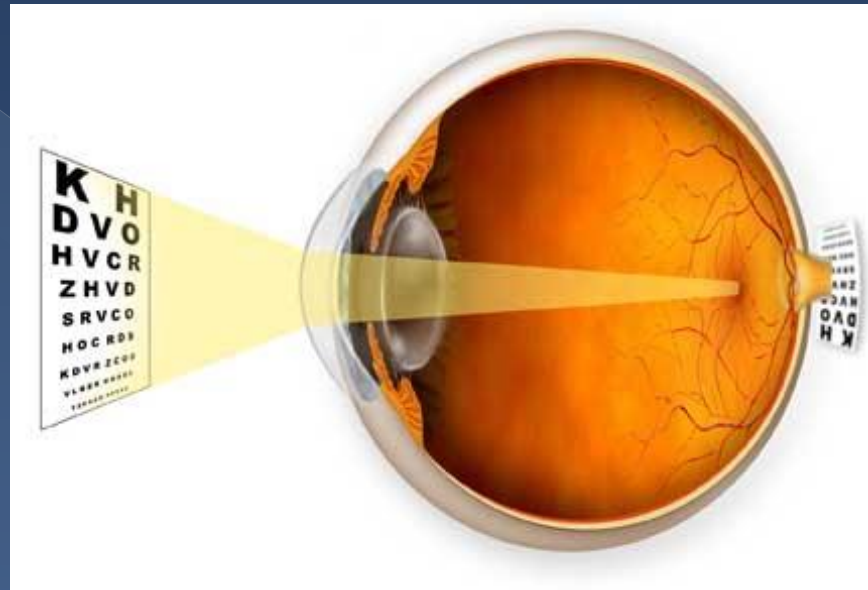


- Near-sighted people can see nearby objects clearly but cannot bring distant objects into focus. The lens converges the light rays to form an image in front of the retina.

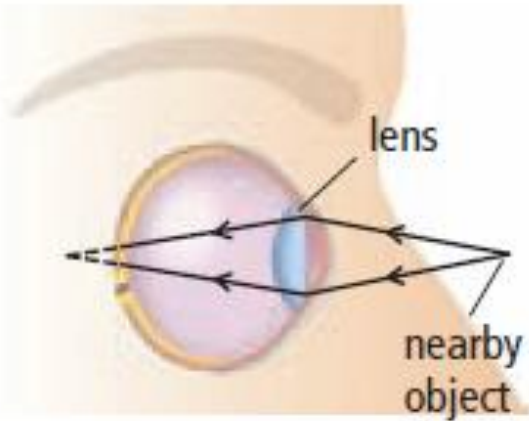
- A concave lens is used to diverge the parallel rays slightly so that the image forms farther back, on the retina.



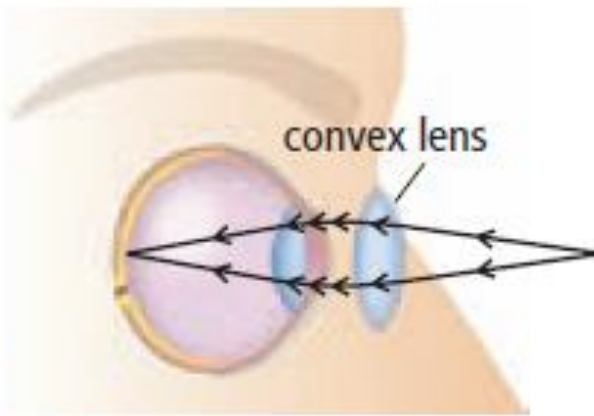
# 3. Far-Sightedness (hyperopia)



- Far sighted people see distant objects clearly but find that nearby objects remain fuzzy. The image falls behind the retina.



Far-sighted vision: image falls behind retina (eye has shorter shape than normal eye)



Vision corrected with convex lens: lens allows image to fall on retina

- A convex lens is needed for the light rays to come into focus exactly on the retina.

# Questions

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# Optical Technologies

- Until optical technologies were developed, our knowledge was limited to what we could see with our eyes.
- We can now use optical technologies to see the tiniest organism or far away in outer space.



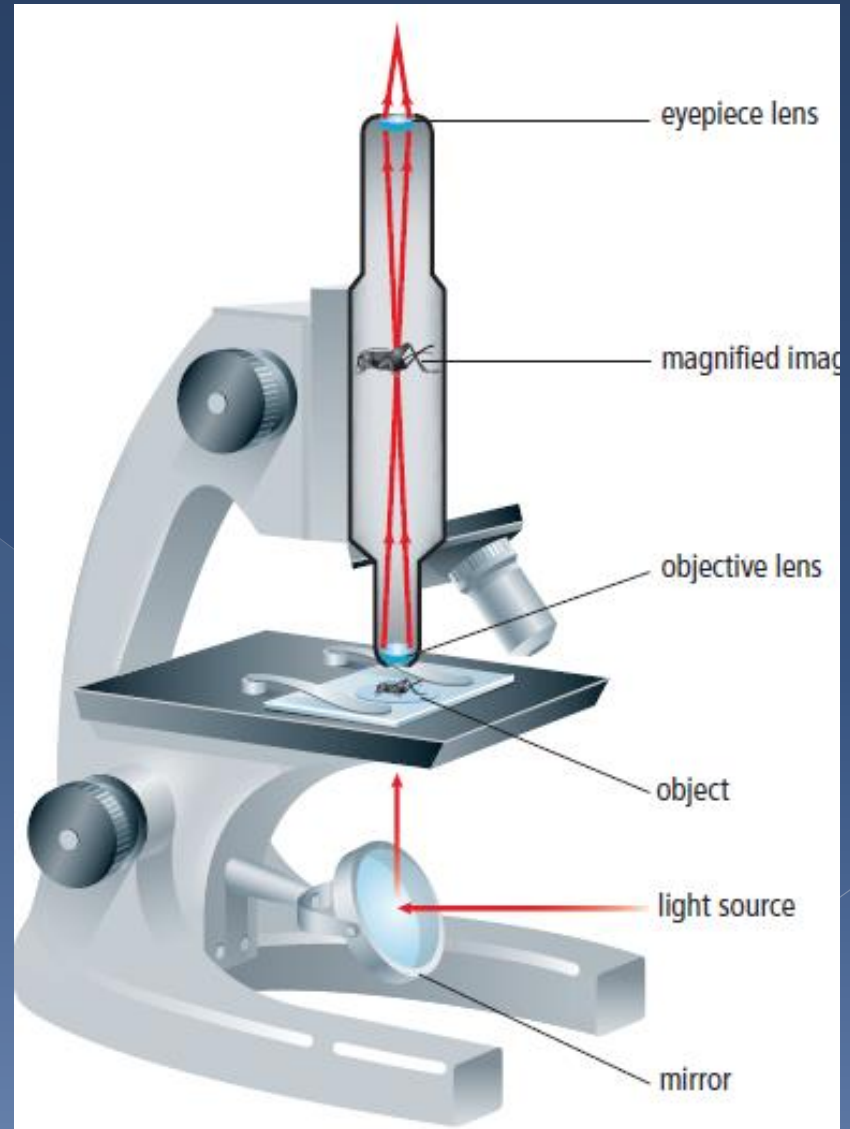
⦿ Optical technologies are all based on the same understanding of light, mirrors and lenses.

⦿ You can use ray diagrams to determine the image produced, but they would be very complicated. We use simplified diagrams to explain how optical instruments work.



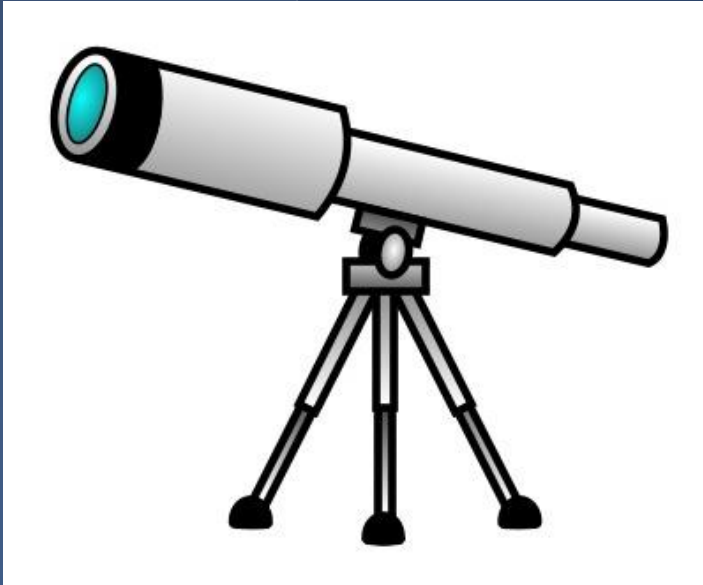
# Microscopes

- A compound light microscope uses two convex lenses with relatively short focal lengths to magnify small, close objects.





# Telescopes



- Far away objects look dim because the amount of light reflecting off of that object decreases as it gets further away.
- Scientists have been developing telescopes for more than 400 years to gather and focus light from faraway stars.

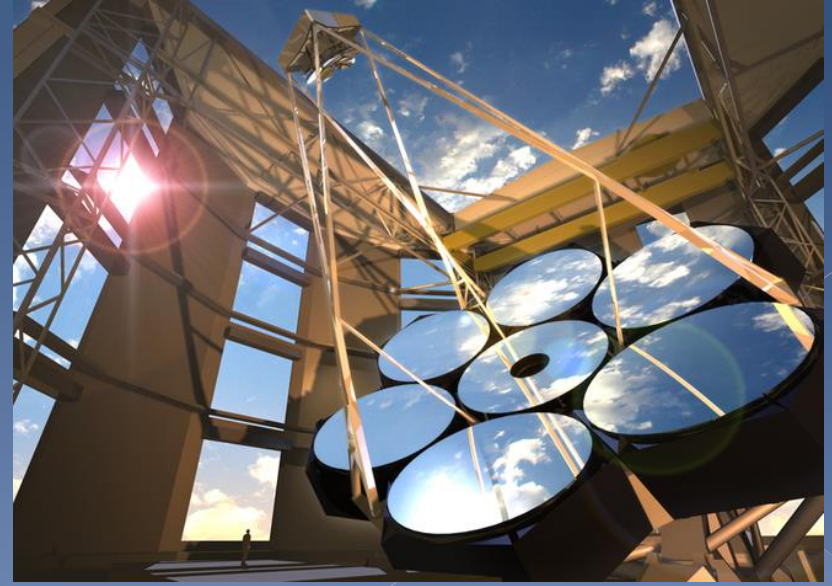
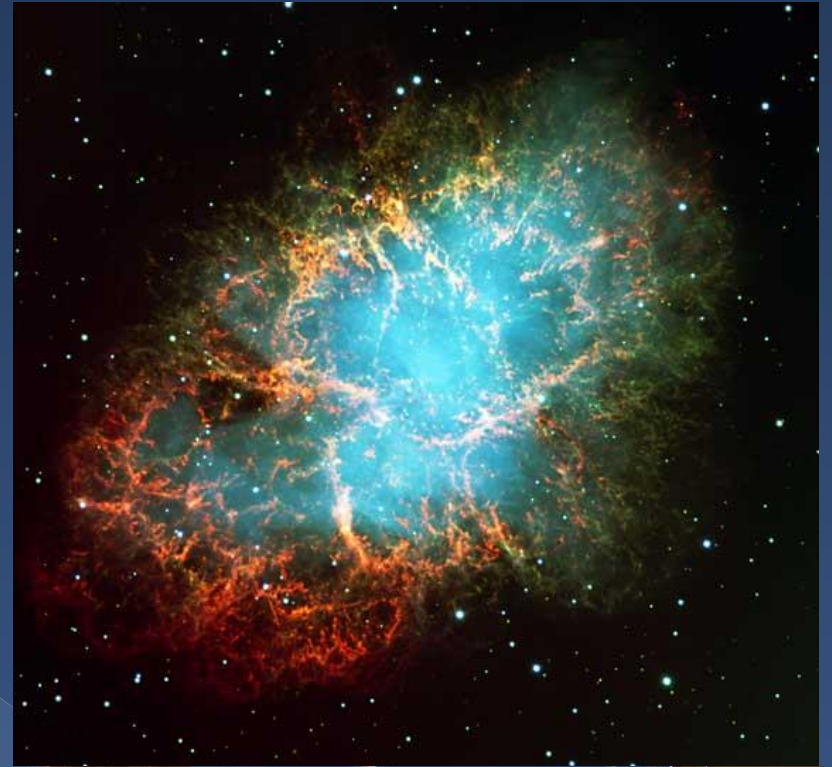
- A telescope uses a lens or concave mirror that is much larger than your eye to gather more of the light from distant objects.





- The largest telescope can gather over a million times more light than the human eye. Thus, distant galaxies appear much brighter.





# Two types of Telescopes

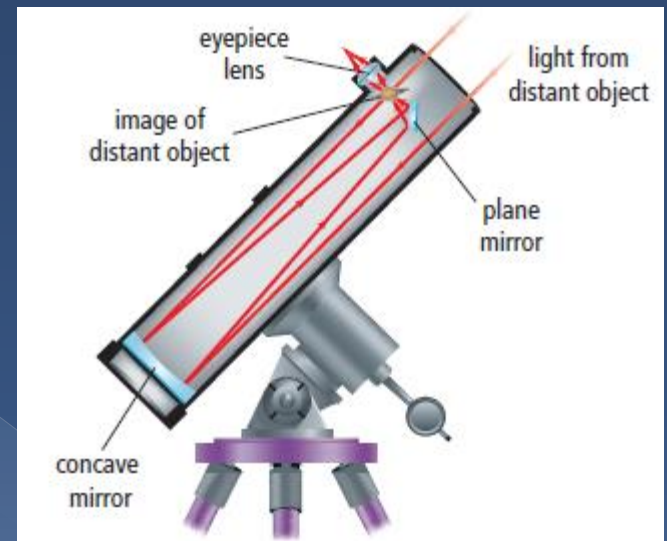
## 1. Refracting Telescopes

- The simplest telescopes that have only two lenses
- The lenses bend light to focus it (that's why it's called a refracting telescope).



# Reflecting Telescopes

- Because of the problems with making large lenses, most large telescopes today are reflecting telescopes.
- A reflecting telescope uses a concave mirror, a plane mirror and a convex lens to collect and focus light from distant objects.





- Some telescopes collect light rays from several mirrors and then combine them into a single image (example: the Keck telescope in Hawaii)



- ◎ <http://www.dnatube.com/video/7816/Hubble-Space-Telescope--Chapter-1>
- ◎ <https://www.youtube.com/watch?v=Bx7RXNepGis>